

WSYSA District 1

**P. O. Box 2844
Everett, WA 98213
(425) 252-2099
Fax (425) 252-6290
www.wsysad1.com**

WSYSA District I has established an Academic Scholarship as part of our acknowledgment of our responsibility that academics are important to our players.

This scholarship is open to high school seniors who are currently registered on a District I soccer team and lives within the District I boundaries.

Applicant must have a minimum G.P.A. of 3.2.
Courses listed as 'Incomplete' will be treated the same as a grade of 0.0.

The applicant must be accepted by a, four year college/university, community college or technology school.

Applicants will need to provide proof of graduation; during the application process a letter from a counselor will satisfy this requirement.

We will award \$1000, one each to a boy and girl.
The check will be written to the school of the recipient.

Application and supporting documentation must be returned by MAY 15 to the above address.

Member Associations: North County, Seattle, Skagit, Snohomish, South County, Whatcom County, Whidbey Island

WSYSA District I Soccer Scholarship Application

Name: _____

Address: _____

Phone: _____

Team you are currently playing for: _____

B / G U ___ Registered in _____ Association

How long have you played on this team: _____

If less than 5 years, list other teams you have played on and the Association (s) for the last 5 years:

Have you received any special soccer rewards?

Have you refereed? _____ If so, how many years? _____

Have you helped coach a team? _____ If so, what age (s)? _____

High School currently registered at: _____

Town or School District: _____

GPA: _____ Class Rank: _____

What extra curricular activities have you been involved with outside of the world of Soccer? _____

Educational Goals: _____

Recommendations (please attach:

At least one from the soccer world (coach....) may not be a parent.

At least one from the academic world (teacher, counselor....).

At least one character reference, other than parent.